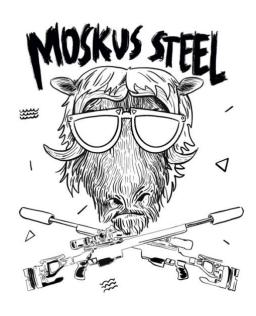
# Matchbook Moskus Steel 6, Vestnes and Muldsvor







# Safety and Rules:

Safety is paramount and everyone's responsibility. Anyone who observes an unsafe act or event, must/can call a "cease fire" (avbryt/stans skyting) at any time during the match.

- Treat all guns as if they are loaded
- Muzzle awareness is crucial. Keep the muzzle pointed in a safe direction at all times, either up, towards the firing line or in the safe zone on each station
- All movement with the rifle must be done with the bolt open
- Don't close the bolt until you're in position and have the rifle pointed towards the target
- If you are running a semi-auto, place the weapon on SAFE during transitions and say out loud "SAFE" before moving
- Keep your finger off the trigger and outside the trigger guard until you are ready to shoot
- The chamber flag is mandatory and must be in the camber until the RO tells you to remove it

#### Other:

All exercises starts with magazine in, bolt in rear position, at marked position. You can touch all props during stage brief, but you cannot position your rifle or equipment on the props before your turn to shoot.

Binoculars, spotting scopes and range finders can always be used. It's allowed to start a stage with tripods deployed. All target distances are laser ranged.

There are no limitations in gear you can use during stage, but you need to start with everything at hand and up from the ground.

For match flow: Be ready with the rifle and equipment on the starting line as soon as the shooter before you are finished shooting. Please help with picking brass unless the RO tells you otherwise on stage.

"Hit to move" means you must hit the first target before you move on to the next target. If you miss the first shot on the first target, you shall fire at the same target until you hit. "Hit or miss" means that you shoot at the target with rounds that you are supposed to and you move to next target or position.

All ranges is measured with rangefinder, after best effort.
All crew does the best job they can, we all want you to have a good time!



# MOSKUS STEEL 6

**Moskus Steel 6** will be at Vinstra this year, at Bleikmyra Shooting range. You will be able to find Bleikmyra shooting range in Google. (61°37'19.9"N 9°46'04.1"E)

When you start driving up it might seem long, but the range is there.

Match brief will start at 0900 at the parking! Top Three winners from Moskus Steel 6 will be announced at Saturdays matchbrief.



Some of the pictures of the props are not taken at Vinstra, due to the props is set up the day before match. They will be similar!

# Station 1:

### Stage 1 Pipes



Start at given position with bolt back, mag in. Shoot the three targets from four different desired positions at the Pipes. Hit to move target in positions

Targets: A Ø20, Ø15, Ø10 Distance: 306m 334Y Number of rounds: 12

Time:120 sec.

Personal notes:	Stage score: / 12

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# Stage 2 Stairs



Start at given position with bolt back, mag in. Shoot from 10 different positions. On the "Stairs". There will be flat surfaces on the stairs.

Target: B 30X30CM (extra target)

Distance:467m 510Y Number of rounds: 10

Time:120 sec.

Personal notes:	Stage score: / 10

# Station 2:

# Stage 3 Wall



Start at given position with bolt back, mag in. Shoot the targets from the 5 different positions on the wall. Hit to move target in each position.

Target C 18X18 319m 348Y Target D 25x25 388m 424Y Number of rounds: 10

Time:120 sec.

Personal notes:	Stage score:/10

# Stage 4 Skillstage - Tiebraker

Start at given position with bolt back, mag in. Shoot skillstage 4+1 positions Targets E 20X20m, 15x15 Hit or Miss Distance 359m 392Y Number of rounds: 10

Time:120 sec.

Personal notes:	Stage score:	/ 10

## Station 3:

### Stage 5 The hunt



Start at given position with bolt back, mag in. Shoot the targets from the cable drum upper position and lower position, start at the position you would like. Shoot from every other position.

Targets F Hog 502m 548Y, Fox 491m 536Y, Wolf 493m 539Y

Number of rounds: 12

Time:120sec.

Personal notes:

Stage score: \_\_\_\_ / 12

### Stage 6 Pallets



Start at given position with bolt back, mag in. Shoot the target from the pallets. Shoot targets G, then 1, G, then 2, G, then 3, G, then 4, then 1, 2, 3, and 4. (Botnia targets) Hit to move

Distances: G381m 416Y, Botnia 1 – 405m 442Y, 2 – 421m 460Y, 3 – 499m 545Y, 4 – 559m 611Y.

Number of rounds: 12

Time:120 sec.

Personal notes: Stage score: \_\_\_\_ / 12

#### Stage 7 Moskus Steel



Start at given position with bolt back, mag in. Shoot two rounds from the three positions in the Muskox at the Muskox targets. Two of the positions can be used Twice, but the position needs to be changed.

Distance 634m 693Y

Number of rounds: 10

Time:120sec.

Personal notes:

Stage score: \_\_\_\_/10

#### Stage 8 Tanktrap



Start at given position with bolt back, mag in. Shoot from the positions at the tank trap, shoot both targets. Use four positions, one can be used twice. Shoot target H 20x40 and Ø20 Hit to Move. 25x255

Distance 493m 539Y Number of rounds: 10

Time:120 sec.

Personal notes:	Stage score: / 10

Stage	Hit count	Of possible
		points
1		12
2		10
3		10
4		10
5		12
6		12
7		10
8		10
SUM		86

# Stage 9 ACCU-SHOT ONESHOT CHALLENGE



Go to the 100 range when you have done the other stages, get your number and shoot the card that have your number above.

Number of Rounds:1 Distance 100m 109Y

See You in Skorgedalen 0900 Saturday!



**Day 2** will take place at "Ellingsgarden" in Skorgedalen. You will find the parking lot using Google maps: (62°33'36.2"N 6°59'39.4"E)

Important note! It is a busy European road (E39) with a speed limit of 80km/h. The exit to the parking lot is abrupt and is not designed for driving off at such a speed. Please be aware of this.

From the parking lot, follow the road to the meeting point as shown on the map by the yellow line. Approx. 400 meters walk.



Stage 1 - Didriks stand

Targets: **C**: 353m - (20cm / 0.56 mil) 386 Yards

4: 494m - (30cm / 0.61 mil) 540 Yards

Number of rounds: 8.

Time: **120s**.





Start at given position with bolt back, mag in. Shoot from the assigned positions on the stand. Shooter fires one shot at target **C** at the first four position. After four shots, shoot at target **4** and continue with one shot until the end. Hit or miss, move on.

Personal notes: Stage score: \_\_\_\_ / 8

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#### Stage 2 - Pallets and posts

Targets: C: 355m - (20cm / 0.56 mil) 388 Yards

4: 493m - (25cm / 0.51 mil) 539 Yards

Number of rounds: 12.

Time: 120s.



#### COF:

Start at given position with bolt back, mag in. Shooter fires two shots per position marked on pallets and posts. Starts by shooting at target **4** then target **C**. One shot at each target before moving position. Hit or miss, move on.

Personal notes: Stage score: \_\_\_\_ / 12

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Stage 3 - Trailer

Targets: **6**: 366m - (15cm / 0.41 mil) 400 Yards **2**: 357m - (20cm / 0.56 mil) 390 Yards

Number of rounds: 9.

Time: 120s.



#### COF:

Start at given position with bolt back, mag in. Four positions. Starts with one shot at target **6**, then one shot at target **2**. Continue with this alternation until the last position where it will be three shots in the order 6 - 2 - 6.

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Personal notes:

Stage score: \_\_\_\_ / 11

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#### Stage 4 – KYL Rack

Targets: 338m - (30cm / 0.89 mil) 370 Yards

(25cm / 0.74 mil) (20cm / 0.59 mil) (15cm / 0.44 mil) (10cm / 0.30 mil)

Number of rounds: 10.

Time: **120s**.



#### COF:

Start at given position with bolt back, mag in. Shooter fires one shot at each target from prone position. large to small, then continues from small to large again. Hit or miss, move on.

Personal notes: Stage score: \_\_\_\_ / 10

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Stage 5 - Prone, Drum, Tanktrap

#### **TIE BREAKER STAGE**

Target: 8: 314m - (20cm / 0.64 mil) 343 Yards

Number of rounds: 10.

Time: **120s**.



#### COF:

Start at given position with bolt back, mag in. Shooter starts with two shots prone, move position to drum and shoots two shots. Move position to tanktrap and shoots two shots from each position on the trap. Hit or miss, move on.

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Personal n	otes:			Stage score:	_/10
				Stage time:	

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# Stage 6 – Drum and tractor tires

Target: 1: 590m - (40cm / 0.67 mil) 645 Yards

Number of rounds: 9.

Time: **120s**.



#### COF:

Start at given position with bolt back, mag in. Shooter fires three shots at target **1** from each marked positon. Hit or miss, move on.

		_
Personal notes:	Stage score: / 9	

#### Stage 7 - Numbered columns

Target: 7: 471m - (25cm / 0.53 mil) 515 Yards

Number of rounds: 10.

Time: 120s.



#### COF:

Start at given position with bolt back, mag in. Two shots from each marked post in ascending order from one to five. Hit or miss, move on.

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Personal notes: Stage score: \_\_\_\_ / 10

Stage 8 – Trees and ladder

Target: H: (509m - 513m) - (30cm / 0.59mil)

(557y - 561y)

Number of rounds: 10.

Time: **120s**.



#### COF:

Start at given position with bolt back, mag in. Shooter fires two shots from each designated position from trees and the ladder. Hit or miss, move on.

Personal notes: Stage score: \_\_\_\_/ 10

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Stage 9 - Prone + Drum

Target: **A**: 668m - (30cm / 0.44 mil) 731 Yards

**K**: 530m - (30cm / 0.57 mil) 580 Yards

Number of rounds: 8.

Time: **120s**.



#### COF:

Start at given position with bolt back, mag in. Shooter starts with four rounds at target **A** from a prone position. Moves to cable drum and fires four shots at target **K**. Hit or miss, move on.

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Personal notes: Stage score: \_\_\_\_ / 8

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#### Stage 10 - Christmas tree

Target: K: 530m - (30cm / 0.57 mil) 580 Yards

Number of rounds: 12.

Time: **120s**.



#### COF:

Start at given position with bolt back, mag in. Shooter fires two shots on each position marked on the Christmas tree at the target **K**. Hit or miss, move on.

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Personal notes: Stage score: \_\_\_\_ / 12

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# Skorgedalen

	1	T
Stage	Hit count	Of possible
		points
1		8
2		12
3		9
4		10
_		40
5		10
6		9
7		10
8		10
		0
9		8
10		12
SUM		

# Nordvest Langholdsklubb.



### Info:

Pin to the range and parking: <a href="https://maps.app.goo.gl/z9AsmkDuaoWBcKXb6">https://maps.app.goo.gl/z9AsmkDuaoWBcKXb6</a>
Parking will be in the field at a marked location. To get there, you need to drive through the farm at the back and follow the road. The road is marked and clearly signposted.

The exercises are spread across five stations. The longest walking distance is 200 meters. The cars will be parked in the center and are always accessible from all stations. Maximum 200 meters walking distance to your car.

We offer free coffee and cocoa at the range for those who want it. There will also be two fire pits burning. You're welcome to grill your own food if you wish—just bring your own food.

Match brief at the shelter on the range 0900. If you need to zero you can do it from 0800. In case of problems with zero or rifle during the match its possible to recheck if needed.

# Stage 1 CAR WRECK

Start at given position with bolt back, mag in. Shooter will shoot from five marked positions on the car wreck. Position number one shoots target number one and so on. With two shoots from each position at the correct target. Hit or miss at target in positions

positions	
<b>Targets:</b> 1: CHARLIE Ø 35CM 428M 2: QUEBEC Ø 20CM 272M 3: ROMEO Ø 35CM 463M 4: ECHO 30X36 CM 462M 5: PAPA 36x30 CM 540M	
Number of rounds: 10 Time: 150 sec.	
Personal notes:	Stage score: / 10
Stage 2 FLAT TIRE FRENZY	
Start at given position with bolt back, mag in. Sho the left side of the tires with two shoots. Then mo from each of the two left positions at target TANG position at target TANGO. Then you shoot one shot right side on the tires at target TANGO. Then you shoots at target GOLF from prone posit	ve over to the tires. Shoot one shoot O. Then two shoots from the center top oot from each of the two positions on ou move over to the right side and
Target: 1: GOLF 40x40CM 681M 2: TANGO Ø20 CM 399M Number of rounds: 10 Time:150 sec.	
Personal notes:	Stage score: / 10

# Station 2:

# Stage 3 SKILL STAGE - TIEBREAKER

Start at given position with bolt back, mag in. Shoot the big target first and then the small target. Then you change position. In total five positions on the skill stage. Shooter choose the order of positions. Position nr five will be back to the previous used position.

Targets: 1: JULIETT 20X20 CM 373M 2: JULETT 30X30 CM 373M Targets are on the same rack. Number of rounds: 10 Time: Will be noted down for tiebreaker	
Personal notes:	Stage score: / 10
Stage 4 BLACK GOLD BARRICADE  Start at given position with bolt back, mag in. positions on oil barrels with two shoots from 6  Targets:  1: INDIA Ø35cm 611M  Number of rounds: 10  Time:120 sec.	each position at one target.
Personal notes:	Stage score: / 10

# Station 3:

# Stage 5 THE BOULDER GAUNTLET

Start at given position with bolt back, mag in. Shoot the targets from the boulders, marked with positions from one to five. Each position has its own target. Shoot two shoots at the target hit or miss.

Targets: 1: NOVEMBER 10X10CM 241M 2: HOTEL 36X30CM 633M 3: UNIFORM 478M 4: DELTA Ø15X15CM 436M 5: XRAY 66X50CM 923M		
Number of rounds: 10 Time:150 sec.		
Personal notes:	Stage score:	/ 10
Stage 6 THE ROCK FACE RECKONING  Start at given position with bolt back, mag in. Shoot the target on the rock face. The number of the position is also the numb shooting from the position.  Targets:  1: VICTOR 30X30CM 476M  Number of rounds: 10  Time:150 sec.	· · · · · · · · · · · · · · · · · · ·	
Personal notes:	Stage score:	/ 10

# Stage 7 ECHOES IN THE PINES

Start at given position with bolt back, mag in. Shoot from five marked positions in numerical order. Two shoots from each position. Position 1,2 and 5 shoots target 1. Position 3 and 4 shoots target 2.

argets: : ALFA 40X40 CM 603M :: ALFA 30X30 CM 603M lumber of rounds: 10 ime:210 sec.		
Personal notes:	Stage score: / 10	
Stage 8 LOGJAM BARRICADE		
Start at the given position with the bolt back and shot from each marked position on the timber. Yeither left to right or right to left. There are two taleft side, you must engage the left target first. As the other target, alternating with each shot.	ou can choose the shooting order— ergets on the rack. If you start from the	
If you shoot the same target two times in a row y two targets in a row you need to change to the no supposed to be back in the target you shoot two	ext target regardless if you where	
Targets: 1: ÆRLIG 30X30CM 384M 2: ÆRLIG 30X30CM 384M Number of rounds: 10 Time:150 sec.		
Personal notes:	Stage score: / 10	

# Stage 9 TANK TRAP

Start at given position with bolt back, mag in. Shoot from three positions on the tank trap. You choose positions yourself. From each position you shoot two shoots at target 1 and two shoots at target 2.

Targets: 1: BRAVO 316M TRAPEZE 10-14X34 CM 2: LIMA Ø 30 CM 511M Number of rounds: 12 Time:120 sec.	
Personal notes:	Stage score: / 12
Stage 10 SWISS CHEESE BARRICAD Start at given position with bolt back, mag in. Son the barricade. Shooter shoots two shoots for the barricade. Shooter shoots the barricade is the barricade of the barricade of the barricade. Shooter shoots the barricade of the ba	E TACTICS Shooter chooses four different positions rom each position at target 1.
Personal notes:	Stage score: / 8

# Nordvest Langhold. Range Muldsvor

Stage	Hit count	Of possible points
1		10
2		10
3		10
4		10
5		10
6		10
7		10
8		10
9		12
10		8
SUM		