



Norwegian PRS Finale & Europe Pro Match

18-19 October 2025

Safety and Rules:

Safety is paramount and everyone's responsibility. Anyone who observes an unsafe act or event, must/can call a "cease fire" at any time during a stage.

1. Treat all guns as if they are loaded
2. Muzzle awareness is crucial. Keep the muzzle pointed in a safe direction at all times, either up, towards the firing line or in the safezone at each station.
3. All movement with the rifle must be done with the bolt open
4. Don't close the bolt until you're in position and have the rifle pointed towards the target
5. If you are running a semi-auto, place the weapon on SAFE during transitions and say out loud "SAFE" before moving
6. Keep your finger off the trigger and outside the trigger guard until you are ready to shoot
7. The chamber flag is mandatory and must be in the chamber until the RO tells you to remove it
8. Cheating equals match DQ
9. Unsportsmanlike conduct may result in a warning, a stage DQ or match DQ. The assessment is up to the RO and/or the MD and not up for discussion
10. Follow the international PRS rules on precisionrifleseries.com

Equipment/behavior:

Magazines must not be filled with more than 10 rounds. Violation of this rule will result in a warning the first time, stage DQ the second time and match DQ the third time.

Binoculars, spotting scopes and range finders can be used at all times.

It's allowed to start the stage with tripods deployed.

For match flow: Be ready with the rifle and equipment on the starting line as soon as the shooter before you is finished shooting. Please help out picking brass unless the RO tells you otherwise on stage.

All targets beyond 600m will be equipped with T1000 hit indicators.

"Hit to move" means = You must hit the first target before you move on to the next target. If you miss the first shot on the first target, you shall fire the second shot at same target until you hit.

If you have concerns regarding other shooters' behavior, bring this up with the RO/MD as soon as possible. Not after the prize ceremony..

All RO's will be equipped with a shot timer from Shooters Global.

There will be food available at the clubhouse for all shooters. Toilets can also be found here. Prize ceremony and match brief is at the clubhouse.

There will be a zero range open from 1500-1800/darkness on Friday and on request during the match. If you need to zero during the day, ask your RO.

All stages start standing with the rifle in hand, bolt open and all equipment allowed unless otherwise instructed in the briefing. The shooter will start on timer beep or on command.

Hope you enjoy the match!

MD's: Bjørn Sørland (+4799123574) & Håkon Berg (+4790770210)

DAY 1:

Station 1 – Stage 1: Big Pan

Number of rounds: 9

Range: 298m – 401m

Time: 2:00 min

Targets: 3 targets:

C: ø20cm – 298m (0,67mil)

E: ø25cm – 392m (0,64mil)

A: ø25cm – 401m (0,62mil)

Course of fire:

Engage the targets from near to far with one round each from three different chosen positions on the tanktrap. Hit or miss

Station 1 – Stage 2: Rock the Table

Number of rounds: 10

Range: 298m – 401m

Time: 2:00 min

Targets: 3 targets:

C: ø20cm – 298m (0,67mil)

E: ø25cm – 392m (0,64mil)

A: ø25cm – 401m (0,62mil)

Course of fire:

Engage the targets with two rounds each from the first rock in the order E-C-A. Then engage targets E and A with one round each from both two other rocks. Hit or miss



Station 2 – Stage 3: Dreng Skillstage (Tiebrake)

Number of rounds: 10

Range: 380m

Time: 2:00 min

Targets:

D: ø25cm & ø15 – 380m (0,66 & 0,39mil)

Course of fire:

Engage the big and then the small target with one round each from 5 positions on the barricade. Shooter must use all 4 positions before choosing a final position which cannot be the same as the one previously used. Hit or miss. This stage is a TIEBRAKE-stage.

Extra: The shooter with the fastest time (disregarding points) on this stage overall wins a Dreng bag – shooter must use all positions in order to be able to win!



Station 2 – Stage 4: Container classico

Number of rounds: 12

Range: 297m – 375m

Time: 2:00 min

Targets: 6 turquoise Botnia targets:

U: ø20cm – 303m (0,67mil)

V: ø20cm – 297m (0,67mil)

W: ø20cm – 301m (0,67mil)

X: ø20cm – 373m (0,57mil)

Y: ø20cm – 370m (0,57mil)

Z: ø20cm – 375m (0,57mil)

Course of fire:

Engage targets in order U-X-V-Y-W-Z with two rounds each (near-far-etc), starting from a kneeling position on the container. Hit or miss.

Station 3 – Stage 5: Chris TYLe

Number of rounds: 12

Range: 498m

Time: 90 sek

Targets: 1 target rack:

L: 35cm+ 30cm + 25cm + 20cm + 15cm + 10cm – 498m (0,70-0,20mil)

Course of fire:

Engage the target rack L from left to right with two rounds on each target – hit to move!

Station 3 – Stage 6: The Zoo

Number of rounds: 14

Range: 190m – 597m

Time: 2:30 min

Targets: 7 targets (targets to the right are spare targets):

B: Crow 10cm x 14cm – 192m (0,52x0,73mil)

A: Squirrel 15cm x 18cm – 303m (0,50x0,59mil)

G: Groundhog 15cm x 25cm – 347m (0,43x0,72mil)

F: Beaver 30cm x 18cm – 362m (0,84x0,51mil)

P: Rabbit 20cm x 25cm – 447m (0,45x0,56mil)

H: Fox 40cm x 25cm – 508m (0,79x0,50)

Q: Hog 50cm x 30cm – 597m (0,86mil x 0,52mil)

Course of fire:

Engage the targets A-G-F-H and Q with two rounds each from position one. Move to position two and engage target B and target P with two rounds each. Hit or miss



K A H L E S

Station 4 – Stage 7: Chris Rock

Number of rounds: 12

Range: 384m – 581m

Time: 2:00 min

Targets: 3 target racks:

M: 25cm + 20cm + 15cm + 10cm – 384m (0,66 - 0,26mil)

N: 30cm + 25cm + 20cm + 15cm – 515m (0,58 - 0,29mil)

O: 35cm + 30cm + 25cm + 20cm – 581m (0,60 - 0,34mil)

Course of fire:

Engage the targets from big to small (left to right) and from near to far (first all targets on M, then all on N and finally all on O) from the rock.

Hit or miss

Station 4 – Stage 8: Pole dance

Number of rounds: 12

Range: 384m – 581m

Time: 2:00 min

Targets: 3 target racks:

M: 25cm + 20cm + 15cm + 10cm – 384m (0,66 - 0,26mil)

N: 30cm + 25cm + 20cm + 15cm – 515m (0,58 - 0,29mil)

O: 35cm + 30cm + 25cm + 20cm – 581m (0,60 - 0,34mil)

Course of fire:

Engage the first two targets on M from position one. Move to position two and engage the first two targets on N. Move to position three and engage all 4 targets on O. Move back to position two and engage the last two (two smallest) targets on N. Finally move to position one and engage the last two (smallest) targets on target M. You can start on the left or right position as you like as "position one". Hit or miss



Station 5 – Stage 9: Mag on the Rocks

Number of rounds: 12

Range: 359m – 510m

Time: 2:00 min

Targets: 3 target racks:

I: 20cm + 15cm – 359m (0,56mil & 0,42mil)

J: 25cm + 20cm – 406m (0,62mil & 0,49mil)

K: 30cm + 25cm – 510m (0,60mil & 0,50mil)

Course of fire:

Engage the big and small targets from near to far from position one. Do a mandatory magazine change on rock one and leave your magazine there. Move to position two and repeat. Hit or miss

Station 5 – Stage 10: El classico

Number of rounds: 12

Range: 164m – 800m

Time: 2:00 min

Targets: 8 targets:

1: 10cm x 10cm - 164m (0,60mil) – right target is a spare target

2: ø15cm - 223m (0,67mil) – right target is a spare target

3: 35cm x 35cm – 535m (0,65mil)

4: 35cm x 35cm – 618m (0,56mil)

5: 35cm x 35cm – 648m (0,54mil)

6: Hog: 50cm x 30cm – 712m (0,70mil x 0,42mil)

7: Hog 50cm x 30cm – 779m (0,65mil x 0,39mil)

8: Wolf 60cm x 40cm – 800m (0,75mil x 0,50mil)

Course of fire:

Engage targets from prone position near to far with one shot on target 1 to 4, then two shots on the rest. Hit or miss



Scores Day 1:

Stage 1: ____/9

Stage 2: ____/10

Stage 3: ____/10

Stage 4: ____/12

Stage 5: ____/12

Stage 6: ____/14

Stage 7: ____/12

Stage 8: ____/12

Stage 9: ____/12

Stage 10: ____/12

Day 1: ____/115

DAY 2

Station 1 – Stage 11: Acquisition hell

Number of rounds: 10

Range: 297m – 449m

Time: 2:00 min

Targets: 6 turquoise targets:

U: ø20cm – 303m (0,67mil)

V: ø20cm – 297m (0,67mil)

W: ø20cm – 301m (0,67mil)

X: ø20cm – 373m (0,57mil)

Y: ø20cm – 370m (0,57mil)

Z: ø20cm – 375m (0,57mil)

D: ø25cm & ø15 – 383m (0,66 & 0,39mil)

E: ø25cm – 437m (0,57mil)

A: ø25cm – 449m (0,56mil)

Course of fire:

Engage targets with one round each in order U-V-W-X-Y-Z-D(big)-D(small)-E-A, starting from a kneeling position on the container. Hit or miss.

Station 3 – Stage 12: Who built the pyramid?

Number of rounds: 12

Range: 180m – 584m

Time: 2:00 min

Targets: 6 targets (targets to the right are spare targets):

B: Crow 10cm x 14cm – 180m (0,55x0,77mil)

A: Squirrel 15cm x 18cm – 292m (0,51x0,62mil)

G: Groundhog 15cm x 25cm – 333m (0,45x0,75mil)

F: Beaver 30cm x 18cm – 347m (0,86x0,52mil)

P: Rabbit 20cm x 25cm – 434m (0,46x0,57mil)

Q: Hog 50cm x 30cm – 584m (0,86mil x 0,52mil)

Course of fire:

Engage the targets B-A-G with two rounds each from near to far from a chosen position on the timber pyramid. Change to a different chosen position on the pyramid and engage the targets F-P-Q with two rounds each. Hit or miss.

Station 4 – Stage 13: Chris Dial

Number of rounds: 12

Range: 384m – 581m

Time: 2:00 min

Targets: 3 target racks:

M: 25cm + 20cm + 15cm + 10cm – 384m (0,66 - 0,26mil)

N: 30cm + 25cm + 20cm + 15cm – 515m (0,58 - 0,29mil)

O: 35cm + 30cm + 25cm + 20cm – 581m (0,69- 0,34mil)

Course of fire:

From prone position, engage the biggest targets from near to far, then the second largest targets from near to far, then the third targets from near to far and finally the smallest targets from near to far. Hit or miss

Station 4,5 – Stage 14: Timber strapons

Number of rounds: 12

Range: 356m – 505m

Time: 2:00 min

Targets: 3 targets:

I: 20cm + 15cm – 356m (0,56 - 0,42mil)

J: 25cm + 20cm – 403m (0,62 - 0,49mil)

K: 30cm + 25cm – 505m (0,60 - 0,50mil)

Course of fire:

Engage the big targets from near to far from position one. Move to position two and engage the small targets from near to far. Move to position three and engage the big targets far to near. Finally, move to the last position and engage the small targets from far to near. Hit or miss



Station 5 – Stage 15: Please hit the longrange

Number of rounds: 12

Range: 648m – 800m

Time: 2:00 min

Targets: 3 targets:

5: 35cm x 35cm – 648m (0,54mil)

6: Hog: 50cm x 30cm – 712m (0,70mil x 0,42mil)

8: Wolf 60cm x 40cm – 800m (0,75mil x 0,50mil)

Course of fire:

Engage the targets near to far with one round on 5 and 6 and two rounds on the far target from three different positions starting in a modified prone position on the start signal. Hit or miss



Scores Day 2:

Stage 11: ____/10

Stage 12: ____/12

Stage 13: ____/12

Stage 14: ____/12

Stage 15: ____/12

Day 2: ____/58

TOTAL: ____/173

Map of area:

